SYA U14 (NCSL-REC) SOCCER MODIFICATIONS TO THE IFAB 2024/25 LAWS OF THE GAME MARCH 1, 2025

		MARCH 1, 2025
	The Field of Play	 Field Dimensions: 100-130 yards long by 50-100 yards wide
		 Center Circle: 10-yard radius
Law 1		– Goal Area: 6 x 20 yards
		– Penalty Area: 18 x 44 yards
		 Penalty Mark: 12 yards from goal line
		 Penalty Arc: 10-yard radius from penalty mark
		 Corner Arc: 1 yard radius
		 Corner flags are not mandatory; substitute items must be safe if used
		- Goals: 7 x 21 feet
Law 2	The Ball	Size 5
	The Players	 11 v 11 – 10 field players plus 1 goalkeeper Minimum of 7 players to stort/continue gome
Law 3		 Minimum of 7 players to start/continue game
	Team Rosters Grace Period	 Coaches must provide paper copy of official team roster to referee before game can begin electronic rosters are not eccentable. No roster forfait
		begin; electronic rosters are not acceptable. No roster = forfeit
		 <u>Referee must perform player check-in</u> using paper copies of each team's roster. Players not listed or incorrectly listed on roster cannot play unless NCSL-REC validates eligibility
		 Uniform number changes on roster are governed by NCSL-REC validates eligibility
		None. Referees should use common sense for late-arriving players to determine whether a
		game can be started within 5 minutes of scheduled kickoff time
	Substitutions	Unlimited in accordance with NCSL-REC rules
	Participation Rule	Every player must play at least 50% of game
		 No team can play with more than 2 additional players than their opponent
	Play Down Rule	 Also applies when players are temporarily off field due to injury or equipment issues
		 Does not apply when players are sent-off (red card)
		 4 goals – leading team must remove 1 field player for each goal above 4-goal differential
	Goal Differential (Mercy Rule)	(until minimum number of 7 players to continue game is reached)
		 NCSL-REC Mercy Rule: trailing team coach can ask referee to terminate game at any
		time if team trails by 4 or more goals. Both coaches can agree to continue game even if
		goal differential reaches 8 or more goals
Law 4	The Players' Equipment	 Uniform numbers are required and must be indicated on shirt
		 Each player must have a unique number (not required for alternate shirts)
Law 5	The Referee	 Head coach is responsible for behavior of all players, team officials, and spectators
		 Referees can show yellow/red cards to coaches/team officials but not to spectators
Law 6	The Other Match Officials	- If requested by the referee, home and away team coaches may provide "club linesman"
		to assist referee with ball in and out of play decisions
		 Club linesman may indicate possession/direction of restart at referee's discretion
Law 7	The Duration of the Match	- 2 x 35-minute halves (no added time) (total game time = 70 minutes)
		 5-minute halftime Defense and incompared with a contract of the standard stand Standard standard stand Standard standard stand Standard standard stand Standa
	The Start and Destart of Diay	 Referees can incorporate up to 3-minute water/hydration/cooling break in any half No SYA modifications to the Laws of the Game
Law 8	The Start and Restart of Play	No SYA modifications to the Laws of the Game
Law 9	The Ball In and Out of Play Determining the Outcome of a	
Law 10	Match	No SYA modifications to the Laws of the Game
Law 11	Offside	No SYA modifications to the Laws of the Game
Law 12	Fouls and Misconduct	 All female players may use their hands or arms for chest protection
		– Any player may use their hands or arms to protect their head, face, or neck from impact
		with the ball (at referee's discretion)
		- Slide tackling is permitted
Law 13	The Free Kick	No SYA modifications to the Laws of the Game
Law 14	The Penalty Kick	No SYA modifications to the Laws of the Game
Law 15	The Throw-In	No SYA modifications to the Laws of the Game
Law 16	The Goal Kick	No SYA modifications to the Laws of the Game
Law 17	The Corner Kick	No SYA modifications to the Laws of the Game
Law 16	The Goal Kick	No SYA modifications to the Laws of the Game